

AMOL LOKARE

Senior Spine 2D Animator | Lead Game Artist

Pune, India | +91 97303 24081 | amol1.lokare@gmail.com | LinkedIn | ArtStation | Spine Showreel

18+ YEARS

Game Art & Animation

TOP RATED PLUS

Upwork Status

100% JSS

Job Success Score

281 PROJECTS

Completed on Upwork

20+ SHIPPED TITLES

Mobile, Web & PC

PROFESSIONAL PROFILE

Senior Spine 2D Animator and Lead Game Artist with 18+ years of professional experience across mobile, casual, slot/casino and RPG production. **Specialized in production-ready Spine rigging and animation, 2D game art, UI, PSD-to-Spine preparation and Unity-ready handoff.** Experienced in leading projects from brief and estimation through art production, quality review, client communication and final delivery, including management of teams of up to 5-6 artists and animators.

CORE EXPERTISE

Spine 2D: character rigging, meshes, weight painting, IK/constraints, skins, modular setups, character/UI/VFX animation | **Game Art:** characters, environments, UI, icons, props, slot symbols, backgrounds and production-ready layered PSDs | **Technical Production:** asset separation, rig-ready cleanup, atlas/export organization, Unity-ready delivery and developer handoff | **Leadership:** art direction, estimates, schedules, QA, team reviews, international client communication and cross-functional collaboration

PROFESSIONAL EXPERIENCE

Upswing Game

Jan 2019 - Present

Pune, India

Founder & Lead Game Artist / Senior Spine 2D Animator

- Lead end-to-end 2D game art and Spine animation production for international mobile, casual, slot/casino and RPG projects.
- Own project scoping, budget estimates, schedules, client reviews, production QA and final delivery from brief to implementation-ready assets.
- Create and supervise characters, environments, UI, symbols, props, VFX, rig-ready PSDs, optimized Spine rigs and Unity-ready exports.
- Hire, manage and review artists and animators on project teams of up to 5-6 people while collaborating directly with developers, producers and founders.

Independent Consultant / Upwork

Jul 2015 - Present

Remote

Senior Spine 2D Animator & Game Artist

- Completed 281 client jobs and 6,917+ billed hours while maintaining Top Rated Plus status and a 100% Job Success Score.
- Built long-term international client relationships of up to five years, delivering repeat art and animation production across multiple game genres.

99Games

Aug 2017 - Oct 2019

Udupi, India

Senior Game Artist

- Created characters, concepts, UI assets and animation for commercial mobile game production using Photoshop, Spine and Unity.
- Worked with artists, designers and developers to maintain visual quality, production consistency and game-ready delivery.

AppOn Software Pvt. Ltd.

Oct 2012 - Jul 2017

Pune, India

Team Leader & Game Artist

- Led and mentored artists and animators while producing character design, Spine animation, UI design and concept art for mobile games.
- Managed project timelines, asset reviews and deliverables while coordinating with design, development and production teams.

SELECTED GAME CREDITS

Journey Home - Merge & Stories | Wixot Games | Lead 2D Artist & Spine Animator

Worked directly with Wixot Games on live mobile production, creating 2 characters, approximately 17 environments, UI/props/VFX, and Spine rigs and animation assets.

Jackpot Hit Slots | via SBL Y Games | Lead Game Artist & UI Designer

Produced high- and low-paying symbol sets, backgrounds and implementation-ready sliced assets across approximately 10 slot themes, plus Spine win-celebration animation.

Cooking Blast: Restaurant Game / Cooking Rage | Tremex Games / Famobi Plus | Game Artist & Spine Animator

Ongoing multi-year art and animation support covering complete art packages: characters, restaurant environments, UI, icons, props, food/board items and Spine animation.

Toy Soldiers: HD | Signal Studios | 2D Artist - HD Remastering

Worked directly with Signal Studios on HD remastering for approximately two years, updating original game assets and creating UI art for Xbox, Nintendo Switch and Steam releases.

Partouche Casino Games | Partouche Technologies | Spine Animator

Created slot-focused Spine animation for casino game content during a direct Upwork engagement.

TECHNICAL TOOLKIT

Animation & Rigging

Spine Professional; Adobe After effect

2D Art & UI

Adobe Photoshop; Adobe Illustrator

Engine / Delivery

Unity; Spine-Unity workflows; mobile-ready asset preparation

Production

PSD-to-Spine preparation; layer cleanup; atlas/export organization; developer handoff

EARLIER CAREER

Phoebus Media - Senior Flash Animator Aug 2011 - Oct 2012 | Pune, India

BIG Animation (I) Pvt. Ltd. - Senior Flash Animator Jan 2010 - Jul 2011 | Pune, India

Animage Studio - Cell Animator & 2D Artist Apr 2008 - Dec 2009 | Pune, India

EDUCATION & LANGUAGES

Animation Certification Diploma - Animaster College of Animation & Design, 2006-2008

Bachelor of Arts - Hindi Language and Literature - Mumbai Hindi Vidyapeeth, 2012-2014

Languages: Marathi - Native/Bilingual | English - Fluent | Hindi - Fluent

PORTFOLIO & AVAILABILITY

Portfolio: artstation.com/amol | Spine animation: [YouTube Showreel](#)

Availability: Available immediately for remote full-time and freelance/contract opportunities.